

Atem - Klang - Intonation - Ausdauer ...

für _____

a)

simile

Exercise a) consists of three staves of music in C major, 4/4 time. The first staff features a melodic line with a dotted half note on G4, a quarter note on F4, a dotted half note on E4, and a quarter note on D4. A red dashed slur connects the G4 and E4 notes, with a red accent mark above each. Below the staff are four red double-headed arrows pointing to the G4-F4, E4-D4, and the two dotted half notes. The second staff contains a bass line with notes: G3, F3, E3, D3, C3, B2, A2, G2. The third staff contains a bass line with notes: G2, F2, E2, D2, C2, B1, A1, G1.

b)

simile

Exercise b) consists of three staves of music in C major, 4/4 time. The first staff features a melodic line with a dotted half note on G4, a quarter note on F4, a dotted half note on E4, and a quarter note on D4. A red dashed slur connects the G4 and E4 notes, with a red accent mark above each. Below the staff are four red double-headed arrows pointing to the G4-F4, E4-D4, and the two dotted half notes. The second staff contains a bass line with notes: G3, F3, E3, D3, C3, B2, A2, G2. The third staff contains a bass line with notes: G2, F2, E2, D2, C2, B1, A1, G1.

c)

pp *ff* *pp*

simile

Ich empfehle:

Nimm ein langsames Tempo - Tempo 60 (= eine Sekunde)

Achte auf möglichst gleiche Klangqualität - kein Wackeln, kein Zittern

Verwende verschiedene Lautstärken - einmal alles ganz leise, mal ganz laut, als crescendo, als decrescendo, ... gebunden und gestoßen

Du kannst den Tonumfang so weit wie möglich ausreizen

Beginne auch mit anderen Ausgangstönen

Spiele ohne Noten